

Work

Senior Art Manager – Roscoe Studios – China – 2017-2024
Chief Artist – Darlin Studios – China – 2012-2024
Head of Art – Roscoe Studios – USA – 2014-2017
Principal Artist – Yangshan Publishing – China - 2012-2015
Art Consultant – Arteaga y Jácome: Arquitectos Paisajistas – Ecuador – 2012
Art Consultant – Brian Woodcock Photography – USA – 2011
Head of Art – Gigapan “Imaging the City” with GaTech (Georgia Institute of Technology) – USA – 2007-2010
Creative Consultant – Philips Stereoscopic Displays with Artists Anonymous – Germany – 2009
Art Professor – GaTech and NIT (Northern Institute of Technology) – USA – 2006-2008
Art Director – Kunst und Neue Media – Germany – 2005-2006
Lead Artist – Maya Photorealistic Experimentation – USA – 2004-2005
Lead Artist – Microsoft Xbox (pre-launch) – USA – 2000-2001

Education

MS – Human Computer Interaction – GaTech – USA – 2008
VHS Language School – Germany – 2006
BFA – Computer Art with Minor in Art History – SCAD – USA – 2005

Selected Awards / Grants

First Prize – CHN Energy – China – 2020-2023 (awarded various times at local and national levels)
First Prize – Product Development Management Association – USA – 2009
Grant – Bill & Melinda Gates Foundation – International – 2000-2005
First Prize – Digital Arts UGA – USA – 1999

Selected Publications and Apps

“Travel with Lo Lo to China” – Series of 12 Books, apps, cartoons, toys, etc in collaboration with Chinese Government – 2012-2015
“Robot-Generated Photography” – Reimagining Public Space with Interactive Art – Gigapan – 2007-2010
“Technology and Prayer Practices” – Research and Development of cell phone apps – CHI (Computer Human Interaction) – Italy – 2008
“Principles of Emergent Design in Online Games” – Art Director – USA – 2007
“Spanish to English ABC’s” – Illustrator – Germany – 2005-2006

Research

Integration of Contemporary and Archaic Cultural Practices – 1998-Current
Human Interaction and Emergent Spatial Relationships in the Public Sphere (Öffentlichkeit) – 2006-2014
Exploring themes in narrative within video games and artificial intelligence – 2007-2009
Wearable computing and facilitation of religious practices – 2006-2009
Convergence of Fine Arts and Sciences: New Media Visualization and Design of Public Space – 2006-2008
Emergent Behavior and Play in Virtual Space – 2006-2007
Cell Phone Banking (Early prototyping in East African Communities) – 2006

Selected Speaking Engagements

Fo Guang University – Taiwan – 2016
Fo Guang Shan Temple – Taiwan – 2016
World Language Academy – USA – 2017
DaVinci School – USA – 2016
World Language Academy – USA – 2016
Universidad San Francisco – Ecuador – 2013
Northern Institute of Technology – Germany – 2007

Selected Residencies

CHN Energy – China – 2020
Autry Farm – USA – 2015-2016
Galápagos Magic – Galápagos – 2013
Eloy Alfaro Urban Renewal Project – Ecuador – 2012
Johan Rosé – Germany – 2009
Lacoste – France – 2004

Languages

English, Spanish, German, Chinese (basic)